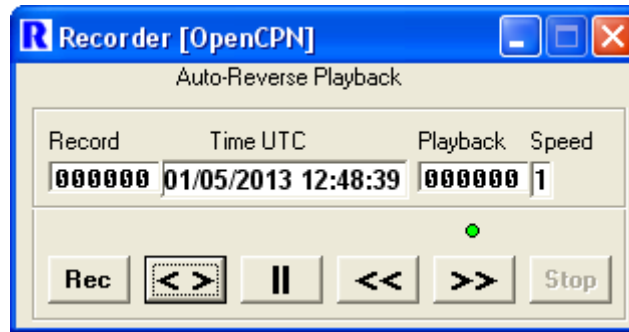
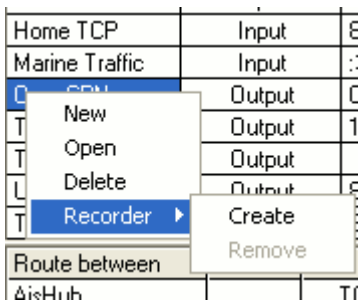


## Recorder



The Recorder works similar to a Sky Video Recorder. You can record at the same time as playing back. In addition it will automatically reverse when reaching either end of the recording on playback. Each Connection will create a separate recorder, you can make a separate recording of any or all connections simultaneously.

### Starting Recording



To use the recorder, you must first Create a recorder for the Connection you wish to record. Do this by Right Clicking on the name of the Connection on the main window. You can only record Connections which Output data.

### Controls



Record

Press to start recording  
Press again to Stop recording



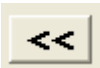
Playback

Press to play back  
Press again to reverse playback direction.



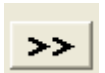
Pause

Press to pause playback only



Reverse

Press to reduce playback speed  
Each press halves the speed



Forward

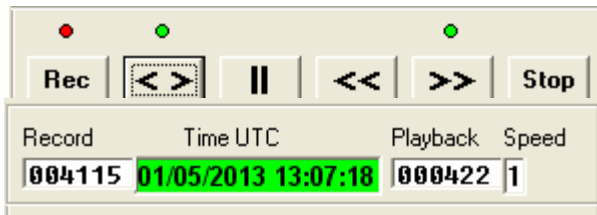
Press to increase playback speed  
Each press doubles the speed



Stop

Press to stop playback only

## Displays

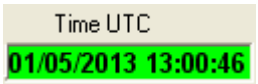


The lights above the controls indicate which controls are active. In the above example the recorder is recording and playing back in the forward direction.

The Counters show the message number which is currently being recorded or played back.



Current Time



Time the message currently being played back was recorded



Time of message currently being recorded



Playing back at 1 message a second



Playing back at 256 messages a second

To close the recorder (on a Connection) click the



## Other Information

The recording is held in a file called Recorder\_ *connection name*.rec where *connection name* is the name of the connection., for example Recorder\_OpenCPN.rec. The file is in the users Temp directory. At the moment there is no provision to "Save" additional recordings. The file is specially formatted including the time each message is recorded. It is not a plain text file like a log file, so you cannot use a log file to playback through the recorder. I may look at providing this facility in the future.

When you restart Recorder, if a recording exists for the selected Connection you will be asked

